**The Great Computer Challenge, 2018**

***Desktop Publishing, Level II***

# **Background**

*How should we act when we are online?* Today’s challenge is about safe and secure use of digital resources. Digital citizens practice acceptable behavior when using technology.

**Digital Access** - Not everyone has the same opportunities to use technology. Digital citizens are aware of others when accessing and sharing information.

**Digital Communication** - We already utilize technology to access anyone, anytime, anywhere. Digital citizens must learn how to make appropriate decisions when using technology.

**Digital Safety** – Society has individuals who steal, deface, or disrupt. Just as we put locks on our doors and fire alarms in our houses, safety is necessary for our digital community. Digital citizens must learn to protect ourselves and our data from potential harm.

# **Guidelines & Requirements**

Desktop publishing uses software technology to organize content and create documents. Just as digital citizens follow acceptable standards when using electronic resources, **your team will be judged on use of appropriate information, accurate layout, and artistic skills.**

1. Respect Your Self/Respect Others
	* **Digital Access** - electronic participation in society
2. Educate Your Self/Connect with Others
	* **Digital Communication** - electronic exchange of information
3. Protect Your Self/Protect Others
	* **Digital Safety** - electronic precautions to guarantee safety

# **Challenge 1 – Digital Citizenship**

*How can we be responsible digital citizens?* **Consider the Do’s and Don’ts of digital citizenship and create a poster to help teach your classmates about appropriate access, decisions, and protection when using digital technology.**

* Equal Access and Information Sources
* Online Relationships and Interaction
* Internet Privacy, Safety and Security

# **Challenge 2 – Digital Citizenship**

*What is the most important responsibility for digital citizens?* **Create a bookmark to help spread awareness of digital citizenship.** Highlight your most important lesson using similar elements from your poster to tie the two together.

# **Judging Criteria**

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| --- | --- | --- | --- | --- | --- |
| **RUBRIC** | **5** (25 points) | **4** (20 points) | **3** (15 points) | **2** (10 Points) | **1** (5 points) |
| **Content/ Information** | Provides sufficient information in each category | Provides most of the information required | Provides some of the information required | Provides little of the information required | Generally off topic and does not meet requirements |
| **Organization/Layout** | Is well thought out and appealing to the eye | Is organized and arranged logically  | Has sufficient organization and layout | Has some organization and layout | Organization and layout needs improvement |
| **Spelling/Grammar** | Contains no spelling and grammar errors | Contains few spelling and grammar errors | Contains some spelling and grammar errors | Contains many spelling and grammar errors | Contains numerous spelling and grammar errors |
| **Creativity/Detail** | Incorporates creative elements and detail | Incorporates relevant elements and detail | Incorporates some elements and detail | Little use of elements and detail | Did not use most elements and detail |
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# **SOL Correlation**

History and Social Science Standards of Learning for Virginia Public Schools - Civics and Economics
Digital Citizenship - Respect, Educate and Protect.

Respect Your Self/Respect Others

* Etiquette
* **Digital Access (third to fifth grade)**
* Law

Educate Your Self/Connect with Others

* Literacy
* **Digital Communication** **(third to fifth grade)**
* Commerce

Protect Your Self/Protect Others

* Rights and Responsibility
* **Digital Safety (Security)** **(third to fifth grade)**
* Health and Welfare

Have fun and thanks for participating in the Great Computer Challenge, 2018!