**The Great Computer Challenge, 2018**

***Desktop Publishing, Level I***

# **Background**

*How should we act when we are online?* Today’s challenge is about safe and secure use of online resources. Digital citizens practice acceptable behavior when using technology.

**Digital Etiquette** - We recognize inappropriate behavior but sometimes we create rules or ban technology to stop improper use. Digital citizenship teaches us how to use technology in an acceptable manner.

**Digital Literacy** – We already utilize technology to access anything, anytime, anywhere. Digital citizens must learn skills and guidelines to search and understand information quickly and appropriately.

**Digital Rights –** Just like we have a Bill of Rights in the Constitution, digital rights (privacy and free speech) come with a responsibility. Digital citizens understand how to respect the rights of others when using technology.

# **Guidelines & Requirements**

Desktop publishing uses software to organize content and create documents. Just like digital citizens follow standards when using electronic resources, **your team will be judged on the information, layout, and details of your work.**

1. Respect Your Self/Respect Others:
	* **Digital Etiquette** - electronic standards of conduct
2. Educate Your Self/Connect with Others:
	* **Digital Literacy** - learning about technology and the use of technology
3. Protect Your Self/Protect Others:
	* **Digital Rights** - freedoms and responsibilities in a digital world

# **Challenge 1 – Digital Citizenship**

*How can we become responsible digital citizens?* **Create a poster to help your classmates learn about at least three Do’s and three Don’ts of appropriate manners, rules, and/or responsibilities when using technology.**

* Internet Friends and Communication
* Information Sources and Online Profiles
* Cyberbullying and Online Drama

# **Judging Criteria**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **RUBRIC** | **5** (25 points) | **4** (20 points) | **3** (15 points) | **2** (10 Points) | **1** (5 points) |
| **Content/ Information** | Provides sufficient information in each category | Provides most of the information required | Provides some of the information required | Provides little of the information required | Generally off topic and does not meet requirements |
| **Organization/Layout** | Is well thought out and appealing to the eye | Is organized and arranged logically  | Has sufficient organization and layout | Has some organization and layout | Organization and layout needs improvement |
| **Spelling/Grammar** | Contains no spelling and grammar errors | Contains few spelling and grammar errors | Contains some spelling and grammar errors | Contains many spelling and grammar errors | Contains numerous spelling and grammar errors |
| **Creativity/Detail** | Incorporates creative elements and detail | Incorporates relevant elements and detail | Incorporates some elements and detail | Little use of elements and detail | Did not use most elements and detail |
|   |   |   |   |   |   |

# **SOL Correlation**

History and Social Science Standards of Learning for Virginia Public Schools - Civics and Economics

Digital Citizenship - Respect, Educate and Protect.

Respect Your Self/Respect Others

* Digital Etiquette (kindergarten to second grade)

Educate Your Self/Connect with Others

* Digital Literacy (kindergarten to second grade)

Protect Your Self/Protect Others

* Digital Rights and Responsibility (kindergarten to second grade)

Have fun and thanks for participating in the Great Computer Challenge, 2018!